



Methods

- A subroutine
 - Reusable code to perform a specific task
 - Modularity, encapsulation
- May take arguments (parameters)
- May return a value

Method Declaration

Method declarations will have the following, in order:

- Any modifiers (public, private, etc.)
- return type
- method name
- parameters, in parentheses
- Any exceptions the method may throw
- The method **body** (code)

```
class String {...
public byte[] getBytes(String charsetName)
throws UnsupportedEncodingException {...}
... }
```



Class and Instance methods

A method declared with the static modifier is a class method (otherwise it is an instance method)

- Class methods
 - May operate on class fields only
- Instance methods
 - May operate on class and instance fields



Parameters (method arguments)

Parameters are the mechanism for passing information to a method or constructor.

- Primitive types passed by value
 - Changes to parameter are not seen by caller
- Reference types passed by value
 - Changes to the reference are not seen by caller
 - Changes to object referred to are seen by caller
- Your last parameter may in fact be more than one parameter (varargs), and treated as an array





Returning a Value from a Method

The return statement exits the current method

Methods return to caller when:

- all statements in method executed, or
- a return statement is reached, or
- the method throws an exception (later)

Methods declared void do not return a value.

All other methods must return a value of the declared type (or a *subclass* of the declared type, described later).